## WALKTHROUGH

DO NOT READ UNTIL YOU ARE READY FOR THE SOLUTION!



The Emerald moon approaches its highest point and there is not much time left. Were you able to solve the legend and find the moon portal? Or did you perhaps miss something? This is what you should have done to find the moon portal.

#### PART 7 - ANIMAL ATTACK

After a short time, Natalie has recovered enough to speak. She tells you about the only way home; the moon portal. All of a sudden, a small monkey jumps on your backpack and runs away with something green in his hands. Then you realize it: that cheeky monkey has stolen the emerald! You try to go after it, but come face to face with five dangerous animals. On Roald's note you can see what you need to do to find your way through the jungle. This is should be the order of the four keys in the Chrono Decoder.

#### 1) Snake

Translate the symbols of the snake with the Rosicrucian's code from the right side of the Chrono Decoder. You will find: "Fold the snake to see which river crossing you should take". Afterwards, fold the snake along the fold lines in the order of the numbers. You will get the shape you can see on the right.



#### **Key 1: 1**



## 2) Find out from which of the six positions you can eliminate the most animals with just one boomerang throw.

There are six locations marked with a black circle on the footprint map. From these spots you can throw the boomerang and hit as many as possible wild animals. Place the boomerang with the small black circle on the black circles of the map. Check in which location the black line on the boomerang touches the most animals. When trying all six locations you can see that there's only one position from where you can hit three animals at once. This is location number 6.

**Key 2: 6** 

#### HINT 1: PLACE THE BOOMERANG WITH THE CIRCLE ON THE BLACK CIRCLES. ON WHAT NUMBER CAN YOU HIT 3 ANIMALS?

# 3) Find the location where the monkey hid the emerald. This must be in one of his favorite locations.

The monkey's footprints start in the middle of the woods just slightly above the hippo. Follow these tracks on the front— and backside of the paper. You'll see that the monkey encounters the trail of a jaguar and continues walking exactly in the jaguar's footprints (1).





Then the monkey comes across elephant tracks and follows them (2). Now follow the combined monkey and elephant tracks to the cave (3). There the monkey footprints stop. This means the monkey has hid the emerald inside the cave. On the cave you see a parallelogram. This is the key you need.

**Key 3**: \



HINT 2: FIND THE MONKEY TRACKS AND FOLLOW THEM ON BOTH SIDES OF THE PAPER UNTIL YOU REACH A HIDING PLACE. SOMETIMES TRACKS CAN OVERLAP.

## 4) Find the right positions for the stones to create a path across the river.

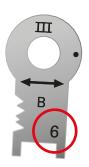
Place the river part with holes on top of the other river part. Make sure the lower river part is in the right orientation —there are 8 orientations in total—to create an uninterrupted stone path between the two river banks. You aren't allowed to move diagonal. The only orientation in which the riverbanks are connected this way is the orientation that shows Latin number II.



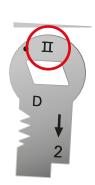
HINT 3: TO CREATE AN UNINTERUPTED STONE PATH THAT CONNECTS BOTH RIVER SIDES, STACK THE TWO RIVER PARTS ON TOP OF EACH OTHER IN THE RIGHT ORIENTATIONS.

Code 1: 1, 6, , II









#### PART 8 - THE BAZAAR

After your wild animal experience you finally approach your first safe stop: the bazaar. You enter the bazaar to restock your supply's, when a couple of mean looking men walk up to you and start swearing and threatening you. It turns out that Natalie has a huge debt with some very nasty people. Fortunately, there are a lot of ways to make money inside the bazaar! Complete the jigsaw puzzle to find a note with possible ways to earn money in the bazaar. This is the order of the code:

#### 1) Win the staring contest.

On the jigsaw puzzle you see a man with one eye staring at you at the bazaar. He has a tattoo with four squares against each other forming a bigger square and the text "Don't stare". Arrange four of the five eye cards to match four pairs of eyes. As the tattoo indicates, one card is not used for the staring

contest. Turn over the eye card and find the solution.

#### **Key 1: 4**

HINT 4: PLACE 4 EYE CARDS IN A SQUARE. MAKE SURE YOU CONNECT RIGHT EYES TO LEFT EYES OF THE SAME CREATURE.

THE REMAINING CARD IS THE SOLUTION. THE '1' SHOULD BE AT THE BOTTOM LEFT SIDE.





## 2) Find and take the hidden money at the bazaar.

Find the five hidden piles of money in the bazaar. Turn around these five jigsaw puzzle pieces and find a letter on each jigsaw piece. Shuffle the letters to find the word: "Three".

#### **Key 2: 3**

HINT 5: TAKE THE PUZZLE PIECES WITH MONEY OUT OF THE PUZZLE. TURN THEM AROUND AND FORM A 5 LETTER WORD. THE WORD IS A NUMBER.





#### 3) Win a fight.

On the transparant sheet you'll see two unsavory guys in black trying to attack you. However you have a black beld in karate. Find out which move will evade the attacks of both guys and simultaneously take out both your opponents. You can do this by placing the transparent guys over the moves.

When you find the correct move, translate the combined symbols with the Rosicrucian's code from the right side of the Chrono Decoder: FIVE

**Key 3: 5** 

#### 4) Don't forget to check your banknotes. How many notes are fake?

Look at the five banknotes. The one that was clearly folded is a real banknote, as it says on the puzzle. Compare the other banknotes with this one and find out that there are two notes that are not exactly the same as the real banknote. One has a monkey without ear on the front side and a fuller moon on the back side. The other has a triangle instead of a square on the front side and is missing a leaf on the back side. So there are two fake notes.







FALSE





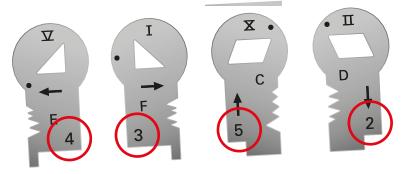
**FALSE** 





HINT G: FIND THE DIFFERENCES BETWEEN THE BANKNOTES TO FIND THE AMOUNT OF FAKE BANKNOTES. YOU'LL ONLY NEED 1 SIDE. THE ONE WITH FOLDS IN IT IS REAL.

Code 2: 4, 3, 5, 2

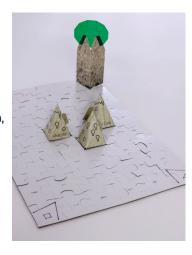


#### PART 9 - THE EMERALD MOON

You have paid off Natalie's debt in the bazaar and continue your journey through the jungle. You enter a rugged area with three big mountains in the center. You open your bag and find the clues that Roald left for you in the hut. Follow the instructions on the back of the moon drawing using the sketch on the back of the finished jigsaw puzzle.

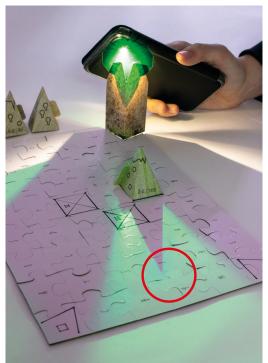
## 1) Find the position of the Devil's Tooth at the moment of the event.

Fold the three mountains on the dotted lines and close with the flaps. Place each mountain on the correct square spots on the backside of the jigsaw puzzle. Use the drawing of the last emerald moon to place the mountains in the correct position. You can see that the person who drew the picture must have been standing to the left of the map, since one of the mountains has been drawn closer to the front than the others. You can recognize the mountains on the drawing by their details. Place the mountain models in a way that their details match the drawing. The Devil's tooth can be seen on the right side of the drawing and will therefore be located on the square spot with Roman numeral X.



#### **Key 1: X**

HINT 7: FOLD THE 3 MOUNTAINS AND USE THE DRAWING OF THE LAST EMERALD MOON TO PLACE THEM ON THE CORRECT POSITIONS ON THE BACK OF THE JIGSAW PUZZLE. JAGUAR'S FANG GOES ON V.



## 2) Find the position of the moon at the moment of the event.

Use the drawing of the last emerald moon also to find the location of the moon. We know that the person who drew the picture was standing on the left side of the map. On the drawing, the moon is in the upper right corner. This corresponds to the moon position being on the bottom right corner of the map, indicated by a parallelogram shape. Place the emerald in its holder on that spot on the jigsaw puzzle.

Key 2: **1** 

3) Find the position of the moon portal by placing the emerald in the holder on the moon's location and shine a light through the middle of the emerald in the direction of the Devil's Tooth.

Use the flashlight on your smartphone and shine directly through the centre of the green emerald. You will see that the Devil's Tooth mountain shadow points to letter 'F'.

#### **Key 3: F**

#### 4) Place the emerald in the hole with the correct color in the moon portal.

Translate the symbols with the Rosicrucian's code on the right side of the Chrono Decoder and complete the sentence: "When the moon shines green place the emerald inside the colour of the Devil's Tooth's shadow". Shine your flashlight through the middle of the green emerald and you'll notice the shadow turns pink. The pink hole is marked by number 4.

#### **Key 4: 4**

#### HINT 8: TO WHICH LETTER DOES THE SHADOW OF THE DEVIL'S TOOTH POINT? WHICH COLOR DOES THIS SHADOW HAVE?

Code 3: X, F, 4

