

READ ONLY IF YOU ARE READY FOR THE SOLUTION!

Walter Castle didn't make it very easy for you. Were you smart enough to solve his riddles and puzzles? Or did you miss something? This is what you should have done to escape from prison.

Part 1: find the 4 numbers to open the combination lock on the envelope of part 2

Write down the missing letters to finish the crossword puzzle. The answer is "down matters". Now read all vertical words on the crossword puzzle and you will find: "Find the wrong digit(s) in the sudoku & photograph & multiplication and enter them into the decoder".

)KU 2 6 4 8 2 5 8 3 1 6 4 4 2 7 1 (6) 3 9 6 3 4 5 1 8 5 9 (6) 2 4 2 9 8 6 6 1 5 2 4 9 3 8 3 9 6 2

<u>Sudoku</u>

The information on how to complete a Sudoku is written above the Sudoku. In the middle square you will find the number 6 twice (this being not possible according to the official rules of Sudoku). The wrong digit in the Sudoku is: 6.

Photograph

If you compare the numbers on the front and back of the photograph you will find that the numbers are different. The handwritten number on the back ends with 2441. It is the handwritten number that is most likely to contain a mistake. On the front of the photograph, the official number says 3441. Thus number 2 is the wrong digit.

Announcement

There are two wrong digits in the multiplication: 23 x 5 = 115 and not 151. Therefore numbers 5 and 1 are wrong.



Place the numbers in the order that the crossword puzzle describes: Sudoku, photograph, multiplication. The correct code is: 6251. These numbers correspond with the numbers on the keys. Insert the keys from left to right into the Chrono Decoder.





Part 2: find the location of the cell's exit

First find the correct door, then solve the sums on the codecard to find the correct keys.

Find the correct door

One of the cards says: "Only 1 of the 2 doors leads to the cell's exit." There are two doors on the cards, the toilet door and the locker door. Only one of them is correct.

In the cell you'll find the codes ER 44 34 24 31 15 44 on the Einstein poster and ER 31 34 13 25 15 42 on the piece of paper in the recycling bin.

"ER = Chrono Decoder" as written on the book that is on the shelf, is a reminder that you need to check the information on the Chrono Decoder when you see the letters ER.

Cipher on the Chrono Decoder

The Polybius square is the only cipher that can translate numbers to letters and letters to numbers. By using the hint on top of the cipher: M = 32 you can see that you first have to use the vertical and then the horizontal number.

Now use the Polybius square to translate the numbers on the Einstein poster, the answer being 'TOILET', whilst the numbers on the paper in the bin translate to "LOCKER". These are the 2 possible exit doors.



Read the card "Place a pencil on the table to find a hint". Turn the card face up and place the dotted lines exactly on the table and stool in the cel. The pencil points at the locker. The papers on the table show two coordinates: X2 Yl. You can find a coordinate system on the card with the key. On the floor there is a grid with chalk marking. Place the key card with the 0 in the corner of the cell, so you know which direction is X and which is Y.

If you go two tiles in the X direction and 1 tile in the Y direction you will find the piece of paper near the recycling bin with the text "LOCKER". Now you know for sure the locker door is the correct door. Try to find the correct keys to open this door.

Find the correct keys to insert into the Chrono Decoder and open the door

On the code card (on the back of the card with the key) there are 4 sums. Solve these sums: 1) K + E =



Translate the K and the E on the Polybius square on the Chrono Decoder. 25 + 15 = 40. Answer 1 is 40.

2) 2 x alpha =

You can find the alpha symbol in the triangle on the polaroid in the cell, but the numbers are too small to read. The polaroid is, however, also pictured on one of the cards. Here you can see 3 corners, with 68°, 90° and alpha. If you don't know how to solve this you can find a triangle on the floor that says that the sum of all three corners should be 180°. Alpha is 180 - 68 - 90 = 22. You have to use this to complete the sum: $2 \times 22 = 44$. Answer 2 is 44. 3) 602 / D =

Translate the D using the same cipher on the Chrono Decoder: 602 / 14 = 43. Answer 3 is 43. For those having problems solving this sum, remember the game rules don't say that you can't use a calculator...

4) U - ? =

Translate the U on the cipher on the Chrono Decoder to 45. You can find the ? in a formula on the cell wall next to the door:

so you need to solve the formula to find the '?.

On the wall above the bed you can find markings. If you count these marks correctly you will find out that Walter Castle spent 120 days in this cell.

Solve the formula on the wall by finding the shapes in the cell:

Square: There is a square note on the bed which says: $\frac{1}{2}$ days. Split the number of days you found above the bed in half. The answer is: 120 / 2 = 60.

Circle: corresponds with the drain in the sink. Next to it you can find the number 2 made by the chain OR you can use the sum in the sink: 1 (toothbrush)+(sink faucet handle) 1 (sink faucet) + (sink faucet handle) + 0 (soap) = 2.

Triangle: The mouse on the air duct holds a triangular piece of paper with the number 3 on it.





If you can't find the shapes yourselves, they can also be found by using the X and Y coordinates on the notes on the table and chair. Square: X2 Y4 = note on bed. Circle: X5 Y10 = sink. Triangle: X8 Y1 = piece of paper with "missing" triangle. The triangle can be found in the mouth of the mouse. Fill out the equation with the information above: $(60 \ge 2) + 3 - 120 = 3$. The correct answer is 3. 45 - 3 = 42. The answer to 4 is 42.

All the answers of the individual sums on the key card should be translated into the symbols on the locker door card:

1) 40 is parallelogram right. 3) 43 is square.

2) 44 is parallelogram left. 4) 42 is circle.

3) 43 is square. 4) 42 is circle.

These shapes correspond with the openings in the keys.



Part 3: Find the code to open the Laundry door

Newspaper

The headline of the newspaper is: "Coleman is number one". The C is circled and the word one is underlined. The solution is 1C.

Washing Liquid

You can find this on the shelf. The label of the bottle says "AA". The solution is 2A.

Chalkboard

Translate ER 23 34 33 22 25 34 33 22 with the Polybius square on the Chrono Decoder. The answer being: HONG KONG. You now need to use the world map in the cell on which there are 3 numbers. The number that corresponds with the location of Hong Kong is number 3. You will also see a C drawn on the blackboard so the solution is 3C. Another way of finding this solution is by using the 'Crest' washing powder boxes. There are 3 boxes and the brand name begins with a C.

Clothing

The shirt has a label with a B on it. The sleeve of the shirt is pointing to the pants in the laundry basket. One of the pants forms a 4. The folding instructions confirm the shirt and the pants belong together. The solution is 4B.

You can find the letters on the keys.



Code 3 is: CACE

